LOTRO has an interesting way to create some character individuality. This is by the use of traits, which are gained from several methods. These are: Race, Class, Legendary and Virtue. Gaining traits are done differently for each but all are equipped by visiting a bard in Middle Earth. Traits are gained as follows:

Race: Gained from killing creatures that have racial hatreds.
Class: Gained from using Skills/Spells of your chosen class.
Virtues: Gained through exploration of Middle Earth or Purging the lands of foul creatures.
Legendary: These are gained through the location of Books and pages.

Information sources:

Fizen’s original trait compendium (I’ve been updating kin site copy since book 9)
nikito’s A Complete list of Moria Deeds, PoIs, and other info by R.A.I.D
http://lotro-wiki.com/index.php/Traits For creating max virtue table

This guide is for Virtues only; I will attempt a Traits compilation soon.

All virtues are capped at 10 (thank goodness) but now most traits have more than ways to reach the max giving you some choice as to what critters to kill or what areas to explore. A new feature in Mom allows you to gain one extra space on your Quest Log (currently has a 40 quest limit) for every 40 deeds completed.
Virtues (where to get them)

3 pack refers to the buyable reputation race traits, Men at Bree, Dwarves at Erud Luin, Elves at Rivendell, Hobbits at Michel Delving

Trait --- Location

Charity 13 plus 1 racial
Charity +2: Hero of Erud Luin [F I n a l] --- Ered Luin
Charity: Ally of Ered Luin --- Ered Luin
Charity: Lone Lands Quests --- Lone Lands
Charity: North Downs Quests [Advanced] --- North Downs
Charity: Forochel Expeditionary --- Forochel
Charity: BG Kill Angmarim
Charity: The Vile Maw (defeat The Watcher in all 3 locations)
Charity: Tier 1 Deep Delver Tier 1
Charity: Tier 3 Adventurer in the Upper Levels
Charity: Tier 2 Silent and Restless
Charity: Defilers of the Forgotten Treasury Tier 2
+1 with 3 pack reputation reward = elf
+1 with 3 pack reputation reward = hobbit

Compassion 11
Compassion: Defender of Erud Luin [Advanced] --- Ered Luin
Compassion: Lone Lands Quests [Advanced] --- Lone Lands
Compassion: Peril of the Mountains --- Misty Mountains
Compassion: The Life of the Bounder --- The Shire
Compassion: Pilgrim of Evendim [Quests] --- Evendim
Compassion: Wander of Evendim [Advanced - Quests] --- Evendim
Compassion: BG kill Hillmen
Compassion: Kill Globsnagas (Moria)
Compassion: Tier 1 Adventurer in the Upper Levels
Compassion: Tier 3 Silent and Restless
Compassion: Trolls slayer deed: The Grand Stair

Confidence 11 plus 1 racial
Confidence +2: The Road to War --- Angmar
Confidence: Garth Agrewen --- Lone Lands
Confidence: Rath Teraig --- Ered Luin
Confidence: Strongholds Exploration --- North Downs
Confidence: The Grimfens --- Lone Lands
Confidence: Where Giants Dwell --- Misty Mountains
Confidence: Angmarim Slayer Title: Enemy of Angmar --- Forochel
Confidence: CD kill Angmarim
Confidence: Explore The Cliffs of Zirakzigil
Confidence: Troll-Slayer (Moria)
+1 with 3 pack reputation reward = men

Determination 14
Determination: Barghest --- Bree-Lands
Determination: Crawler --- Trollshaws
Determination: Slug --- The Shire
Determination: Snow-Beast --- Misty Mountains
Determination: Warg --- Angmar
Determination: Warg --- North Downs
Determination: Wolf --- Ered Luin
Determination: Salamanders --- Evendim
Determination: Kill Goblins in Forges (Instance: Khazad-dum)
Determination: Kill Orcs (Moria)
Determination: Dunlending Slayer: Library
Determination: Uruk captains of Eregion
Determination: Overseers of the forge (Instance: Khazad-dum)
Determination: Kill Lizards and Crawlers

Discipline 13
Discipline: Bog Lurker --- Lone Lands
Discipline: Hendroval --- Ered Luin
Discipline: Sicklefly --- Bree-Lands
Discipline: Troll --- Angmar
Discipline: Wolf --- The Shire
Discipline: Wolf --- Trollshaws
Discipline: Tomb-Defenders (Brigands) --- Evendim
Discipline: Beasts (Birds, Cave Claws etc) --- Rep Dungeon in Sarnur (Erud Luin)
Discipline: Uru Champion of Uru Final
Discipline: Kill Grodbogs (Moria)
Discipline: Kill Wolves + Wargs (Eregion)
Discipline: Angmarian Slayer: Ring-forge
Discipline: The Arms of the Watcher (Raid: Vile Maw)

Empathy 13 plus 1 racial
Empathy +2: Angmar Quests [Final] --- Angmar
Empathy: Bree-Lands Quests --- Bree-Lands
Empathy: North Downs Quests --- North Downs
Empathy: Peril of the Mountains [Advanced] --- Misty Mountains
Empathy: The Life of the Bounder [Advanced] --- The Shire
Empathy: Forochel Survivor --- Forochel
Empathy: BG kill Dead
Empathy: Tier 2 Deep Delver Tier 2
Empathy: Tier 3 Wanderer of the Central Levels
Empathy: Tier 4 Silent and Restless
Empathy: Orc Slayer: Fil Gashan
Empathy: Warg slayer deed for Instance: The Grand Stair
+1 with 3 pack reputation reward = hobbit

Fidelity 13 plus 1 racial
Fidelity: Defences of the Lone Lands --- Lone Lands
Fidelity: Scouting the Dourhands --- Ered Luin
Fidelity: The Circle of Despair --- Angmar
Fidelity: The Road to Rivendell --- Trollshaws
Fidelity: The Sights of Shire --- The Shire
Fidelity: Ruins of Evendim --- Evendim
Fidelity: Tombs of Evendim --- Evendim
Fidelity: Dourhands --- Forochel
Fidelity: Explore The Silvertine Lodes
Fidelity: Explore Eastern Durin's Way
Fidelity: Complete The Ring Lore of Eregion
Fidelity: Goblins slayer deed: The Grand Stair
Fidelity: Enemy Slayer: The Forgotten Treasury
+1 with 3 pack reputation reward = dwarf

Fortitude 12
Fortitude: Bear --- Misty Mountains
Fortitude: Bree-Lands Woodsman [old forest trees] --- Bree-Lands
Fortitude: Giant --- Trollshaws
Fortitude: Harvest Sicklefly --- The Shire
Fortitude: Neckerbeeker --- Bree-Lands
Fortitude: Troll --- North Downs
Fortitude: Warg --- Lone Lands
Fortitude: Orc --- Evendim
Fortitude: Sabre-Tooth --- Forochel
Fortitude: Annuminas Kill Gerthervg
Fortitude: Kill Wargs (Moria)
Fortitude: Troll Slayer: Fil Gashan

Honesty 13
Honesty: Craban --- Lone Lands
Honesty: Troll --- Lone Lands
Honesty: Wilds of Tal Bruinen Exploration Deed --- Trollshaws
Honesty: Bilbo's Buttons Deed --- Misty Mountains (High Pass)
Honesty: Goblin Town locations Deed --- Misty Mountains (High Pass)
Honesty: The Forbidden Heights --- Misty Mountains
Honesty: Explore Zelem Melek
Honesty: Explore The Great Delving
Honesty: Explore Bulwarks of the Enemy
Honesty: Explore The Ring Goes South
Honesty: Tier 1 Silent and Restless
Honesty: Corpse-Eaters (Boss Slayer Tier 1: Skumfil)
Honesty: Villians of the Grand Stair (Part 1)

Honour 11
Honour: Spider --- Bree-Lands
Honour: Spider --- Lone Lands
Honour: Spider --- The Shire
Honour: Uruk --- Angmar
Honour: Worm --- Misty Mountains
Honour: Worm --- North Downs
Honour: Giant --- Evendim
Honour: Uru --- Orcs
Honour: CD --- Orcs
Honour Kill Dunlendings (Eregion)
Honour: Complete In the Footsteps of the Fellowship
Idealism 13
Idealism +2: Brave Deeds in the Wilderness [Final] --- Trollshaws
Idealism: Angmar Quests [Advanced] --- Angmar
Idealism: Flowers of the old forest --- Bree-Lands
Idealism +2: Lone Lands Quests [Final] --- Lone Lands
Idealism: The History of the Dunedain --- Bree-Lands
Idealism: Gauradan --- Forochel
Idealism: Explore Western Durins Way
Idealism: Tier 1 Wanderer of the Central Levels
Idealism: Orc Slayer: Library/School/Ring-Forge
Idealism: Heart of the Enemy (Instance: Fil Gashan)
Idealism: Leaders of the Hive (Boss Slayer Tier 2: Skumfil)

Innocence 13
Innocence +2: Peril of the Mountains [Final] --- Misty Mountains
Innocence +2: The Life of the Bouder [Final] --- The Shire
Innocence: Brave Deeds in the Wilderness --- Trollshaws
Innocence: Warden of Evendim [Final - Quests] --- Evendim
Innocence: CD --- Ancient Evil
Innocence: Annunimas Kill Bosses outside, after killing inside
Innocence Kill Morrovals (Moria)
Innocence Tier 3 Deep Delver tier 3
Innocence Tier 2 Adventurer in the Upper Levels
Innocence Tier 2 Wanderer of the Central Levels
Innocence: Gredbyg Slayer: Skumfil

Justice 13 plus 1 racial
Justice: Brigand --- The Shire
Justice: Angmarim --- Angmar
Justice: Brigand --- Bree-Lands
Justice: Brigand --- Ered Luin
Justice: Orc --- North Downs
Justice: Warg --- Misty Mountains
Justice: Goblin --- Evendim
Justice: Dourhands --- Rep Dungeon in Sarnur (Erud Luin)
Justice: Kill Goblins (Moria)
Justice: Kill Half-Orcs (Eregion)
Justice: Pale folk slayer: Library/Ring-Forge
Justice: Orc Slayer deed: Fil Gashan
Justice: Kirgrem Slayer: Skumfil
+1 with 3 pack reputation reward = men

Loyalty 11 plus 1 racial
Loyalty: Angmar Quests --- Angmar
Loyalty: Brave Deeds in the Wilderness [Advanced] --- Trollshaws
Loyalty +2: North Downs Quests [Find] --- North Downs
Loyalty: Explore Uru
Loyalty: Explore Annunias
Loyalty Kill Craban (Eregion)
Loyalty Explore Nud Melek
Loyalty: Cave-claws and Deep-claws Slayer Skumfil
+1 with 3 pack reputation reward = dwarf

Mercy 10
Mercy: Wight --- Lone Lands
Mercy: Redeemer [the dead] --- North Downs
Mercy: Wight --- Angmar
Mercy: Wight --- Bree-Lands
Mercy: Wight --- Trollshaws
Mercy: Limrafn --- Evendim
Mercy: Wight --- Rep Dungeon (Haudh Iarchath) in Barrow Downs
Mercy: Grim --- Forochel
Mercy: Spider Slayer: Skumfil
Mercy: Nameless-Slayer (Moria)

Patience 12 plus 1 racial
Patience: No Place for Spoiled Pie --- The Shire
Patience: Places of the Dwarves --- Ered Luin
Patience: Restoring the Quick Post --- The Shire
Patience: Ruins of Breeland --- Bree-Lands
Patience: The Barrow Downs --- Bree-Lands
Patience: The Eastern Ruins --- North Downs
Patience: Wilds of Evendim --- Evendim
Patience: Ancient Stones of Forochel --- Forochel
Patience: CD Kill Trolls
Patience: Explore Dens of the Beasts
Patience: Insect Slayer: 16th Hall
Patience: Nameless-Slayer (Instance: Dark Delvings)
  +1 with 3 pack reputation reward = elf
  +1 with 3 pack reputation reward = men

Tolerance 13
Tolerance: The Villages of the Earth Kin --- North Downs
Tolerance +2: Bastions of Hope --- Angmar
Tolerance The Farms of Shire --- The Shire
Tolerance: Ruins of Misty Mountains --- Misty Mountains
Tolerance: Ruins of Trollshaws --- Trollshaws
Tolerance: CD Enemy’s Stronghold
Tolerance: Annuninas Kill spirits
Tolerance: Kill Deep Claws (Moria)
Tolerance: Explore The Waterworks
Tolerance: Explore The Flaming Deeps
Tolerance: Globsnaga Slayer: 16th Hall
Tolerance: Leaders of the nameless

Valour 13
Valour: Goblin --- Lone Lands
Valour: Goblin --- The Shire
Valour: Orc --- Bree-Lands
Valour: Orc --- Lone Lands
Valour: Troll --- Misty Mountains
Valour: Worm --- Angmar
Valour: Worm --- Trollshaws
Valour: Snow Trolls --- Rep Dungeon in Sarnur (Erud Luin)
Valour: CD Kill Bosses
Valour: Uru Kill Trolls
Valour Kill Spiders (Moria)
Valour Kill Worms (Moria)
Valour Explore The Foundations of Stone

Wisdom 14 plus 1 racial
Wisdom: Elf Ruins --- Ered Luin
Wisdom: High Passes of Misty Mountains --- Misty Mountains
Wisdom: Lore of the Cardolan Prince --- Bree-Lands
Wisdom: The Old Forest --- Bree-Lands
Wisdom: The Weathertop Exploration --- Lone Lands
Wisdom: The Western Ruins --- North Downs
Wisdom: The Battle for Forochel --- Forochel
Wisdom: Annuminas Kill Angmarim
Wisdom: Explore The Redhorn Lodes
Wisdom: Explore The Ruins of Eregion
Wisdom: Uruk slayer: Library
Wisdom: Orc Slayer: 16th Hall
Wisdom: Glow worms in the Dark Delving
Wisdom: Orcs slayer deed for Instance: The Grand Stair
+1 with 3 pack reputation reward = elf

Zeal 12
Zeal: Giant --- Misty Mountains
Zeal: Goblin --- Ered Luin
Zeal: Goblin --- North Downs
Zeal: Orc --- Angmar
Zeal: Spider --- Ered Luin
Zeal: Troll --- Trollshaws
Zeal: Kergrims --- Evendim
Zeal: Spider --- Rep Dungeon (Haudh Iarchath) in Barrow Downs
Zeal: Worm --- Forochel
Zeal: Kill Dragonets (Moria)
Zeal: Corruption in Command (Instance: 16th Hall)
Zeal: Orc Slayer deed: Khaza-dum

Virtues (What they do)

I created this table showing the number of each virtue as found, and the current max level (10) effects:.
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Key to column labels (in order): Number of virtues available, max rank, morale. Morale regen in-combat, morale regen out of combat, power, power regen out of combat, armour, might, agility, vitality, will, fate, shadow mitigation, fear resistance, wound resistance, disease resistance, poison resistance, melee vulnerability, ranged vulnerability, and tactical vulnerability. * denotes that this virtue can be obtained by earning reputation for Dwarves, Elves, Hobbits, and Men and equipping a racial trait at the appropriate reputation vendor at: Ered Luin, Michel Delving, Bree, or Rivendell.
Charity
+ Wound Resistance
+ Ranged Resistance
+ Peace Power Regen

Confidence
+ Fear Resistance
+ Will
+ Peace Power Regen

Compassionate
+ Ranged Resistance
+ Peace Power Regen
+ Magic Resistance

Determination
+ Agility
+ Combat Morale Regen
+ Morale

Discipline
+ Might
+ Disease Resistance
+ Melee Resistance

Empathy
+ Armor
+ Fate
+ Fear Resistance
Fidelity
+ Shadow Resistance
+ Vitality
+ Power

Fortitude
+ Peace Morale Regen
+ Might
+ Disease Resistance

Honesty
+ Power
+ Armor
+ Fate

Honour
+ Poison Resistance
+ Shadow Resistance
+ Vitality

Idealism
+ Fate
+ Fear Resistance
+ Will

Innocence
+ Melee Resistance
+ Poison Resistance
+ Shadow Resistance

Justice:
Combat Morale Regen
+ Morale
+ Peace Morale Regen

Loyalty
+ Vitality
+ Power
+ AC

Merciful
+ Peace Power Regen
+ Magic Vulnerability
+ Agility

Patience
+ Peace Power regen
+ Wound resistance
+ Ranged Resistance

Tolerant
+ Magic Resistance
+ agility
+ Combat Morale Regen

Valour
+ Morale
+ Peace Morale Regen
+ Might

Wisdom
+ Will
+ Peace Power Regen
+ Wound Resistance

Zeal
+ Disease Resistance
+ Melee Resistance
+ Poison Resistance

These Virtues are gained by doing the following in their respective regions.

**Angmar**

**Exploration**

Confidence +2: The Road to War
Empathy +2: Angmar Quests [Final]
Fidelity: The Circle of Despair
Idealism: Angmar Quests [Advanced]
Loyalty: Angmar Quests
Tolerant +2: Bastions of Hope

**Monster Slayer**

Determination: Warg
Discipline: Troll
 Honour: Uruk
Justice: Angmarim
Merciful: Wight
Valour: Worm
Zeal: Orc

**Bree-Lands**

Exploration

Charity: Bree-Lands Quests [Advanced]
Empathy: Bree-Lands Quests
Idealism: Flowers of the old forest
Idealism: The History of the Dunedain
Patience: Ruins of Breeland
Patience: The Barrow Downs
Loyalty +2: Bree-Lands Quests [Final]
Wisdom: Lore of the Cardolan Prince
Wisdom: The Old Forest

Monster Slayer

Determination: Barghest
Discipline: Sicklefly
Fortitude: Bree-Lands Woodsman [old forest trees]
Fortitude: Neekerbeeker
Honour: Spider
Justice:: Brigand
Mercy: Wight
Valour: Orc

Rep Dungeon (Haudh Iarchath) in Barrow Downs

Mercy: Wight
Zeal: Spider

Ered Luin

Exploration

Charity: Ally of Ered Luin
Charity +2: Hero of Ered Luin [Final]
Compassionate: Defender of Ered Luin [Advanced]
Confidence: Rath Teraig
Fidelity: Scouting the Dourhands
Patience: Places of the Dwarves
Wisdom: Elf Ruins

Monster Slayer

Determination: Wolf
Discipline: Hendroval
Justice:: Brigand
Zeal: Spider
Zeal: Goblin

Rep Dungeon in Sarnur

Discipline: Beasts (Birds, Cave Claws etc)
Valour: Snow Trolls
Justice: Dourhands

Lone Lands
Exploration

Charity: Lone Lands Quests
Compassionate: Lone Lands Quests [Advanced]
Confidence: Garth Agrewen
Confidence: The Grimfens
Fidelity: Defences of the Lone Lands
Wisdom: The Weathertop Exploration
Idealism +2: Lone Lands Quests [Final]

Monster Slayer

Discipline: Bog Lurker
Fortitude: Warg
Honour: Spider
Merciful: Wight
Valour: Goblin
Valour: Orc
Honesty: Craban
Honesty: Troll

Misty Mountains

Exploration

Compassionate: Peril of the Mountains
Confidence: Where Giants Dwell
Empathy: Peril of the Mountains [Advanced]
Innocence +2: Peril of the Mountains [Final]
Tolerant: Ruins of Misty Mountains  
Wisdom: High Passes of Misty Mountains  
Honesty: Bilbo's Buttons Deed  
Honesty: Goblin Town locations Deed  
Honesty: The Forbidden Heights

Monster Slayer

Determination: Snow-Beast  
Fortitude: Bear  
Honour: Worm  
Justice:: Warg  
Valour: Troll  
Zeal: Giant

**North Downs**

Exploration

Charity: North Downs Quests [Advanced]  
Confidence: Strongholds Exploration  
Empathy: North Downs Quests  
Patience: The Eastern Ruins  
Loyalty +2: North Downs Quests [Final]  
Tolerance: The Villages of the Earth Kin  
Wisdom: The Western Ruins

Monster Slayer
Determination: Warg
Fortitude: Troll
Honour: Worm
Justice: Orc
Merciful: Redeemer [the dead]
Zeal: Goblin

The Shire

Exploration

Compassionate: The Life of the Bounder
Fidelity: The Sights of Shire
Innocence +2: The Life of the Bouder [Final]
Patience: No Place for Spoiled Pie
Patience: Restoring the Quick Post
Empathy: The Life of the Bouder [Advanced]
Tolerant The Farms of Shire

Monster Slayer

Determination: Slug
Discipline: Wolf
Fortitude: Harvest Sicklefly
Honour: Spider
Justice: Brigand
Valour: Goblin

Trollshaws
Exploration

Fidelity: The Road to Rivendell
Idealism +2: Brave Deeds in the Wilderness [Final]
Innocence: Brave Deeds in the Wilderness
Loyalty: Brave Deeds in the Wilderness [Advanced]
Tolerant: Ruins of Trollshaws
Honesty: Wilds of Tal Bruinen Exploration Deed

Monster Slayer

Determination: Crawler
Discipline: Wolf
Merciful: Wight
Valour: Worm
Zeal: Troll
Fortitude: Giant

Evendim

Exploration

Patience: Wilds of Evendim
Fidelity: Ruins of Evendim
Fidelity: Tombs of Evendim
Compassion: Pilgrim of Evendim [Quests]
Compassion: Wander of Evendim [Advanced - Quests]
Innocence: Warden of Evendim [Final - Quests]
Monster Slayer

Determination: Salamanders
Discipline: Tomb-Defenders (Brigand)
Fortitude: Gauradan (Orc)
Justice: Goblins
Honour: Giant
Mercy: Limrafn
Zeal: Kergrims

Forochel

Exploration

Charity: Forochel Expeditionary
Empathy: Forochel Survivor
Patience: Ancient Stones of Forochel
Wisdom: The Battle for Forochel

Monster Slayer

Confidence: Angmarim Slayer Title: Enemy of Angmar
Fidelity: Dourhand-Slayer Title: Warden of the Mines
Fortitude: Sabre-Tooth Slayer Title: Fang-breaker
Idealism: Gauradan-Slayer Title: Repulser of Savages
Mercy: Grim-Slayer Title: The Ice-render
Zeal: Worm-Slayer Title: Wrath of Winter

Book 14 (multiple zones)
Carn Dum -

The trolls of CD
- Patience +1
- Kill trolls 60/120
- Title: The Courageous

The Angmarim of CD
- Confidence +1
- Kill angmarim 100/200
- Title: The Fearsome

Enemy's Stronghold
- Tolerance +1

Plans of War
- Title: Foil of War
- Find 6 text fragments

Champions of CD
- Defeat Urro, Barashal, Helchgam
- Title: Warden of the Ashen Wastes

Champions of CD - Advanced
- Defeat Salvakh, Azgoth, Avalgaith, Tarlakh
- Title: Master of the Ashen Wastes

Champions of CD - Final
- Defeat Tarlug, Mormoz, Rodakhan, Gurthul, Mordirith
- Title: Lord/Lady of the Ashen Wastes
- Valour +1
The Orcs of CD
- Title: The Brave
- Defeat Orc-kind 100/200
- Honour +1

The Ancient Evil of CD
- Title: The Fearless
- Defeat Ancient Evil in CD 60/120
- Innocence +1

Urugarth

The Trolls of Urugrath
- Kill trolls in Uru 60/120
- Title: The Strong
- Valour +1

The Orcs of Urugrath
- Kill orcs in Uru 100/200
- Title: The Mighty
- Honour +1

The Beasts of Urugrath
Kill Beasts in Uru 125/250
- Title: The Agile
- Patience +1

The City of Orcs
Explore the areas of Urugrath
- Title: none
- Loyalty +1

The Foul Idols of Urugrath
Find the Foul Idols
- Title: Torch-bearer

Marching Orders
Find pages of the Orcs’ marching orders scattered throughout Urugarth (6 pages total)
- Title: Eyes Against the Enemy

Champion of Urugrath
Defeat the champions of Urugrath
Defeat:
Burzfil
Sorkrank
Dushkal
Akrur
Lhugrien
- Title: Defender of the Ashen Wastes

Champion of Urugrath (Advanced)
Defeat:
Grishakrum
Athpukh
Lamkarn
Gruglok
- Title: Hero of the Ashen Wastes

Champion of Urugrath (Final)
Defeat:
Thordragh
Brizrip
Morthrang
Lagmas
- Title: Champion of the Ashen Wastes
- +1 to Discipline

**Barad Gularan**

Lore of the Enemy
- Title: Keeper of Books
- Use Gularan Compendium, tome, scroll, ledger, text, volume

Champions of BG
- Title: Defender against the Terror
- Defeat Afraig, Coblaith, Wisdan, Forvengwath, Mulvuire, Udunion

The dead that live
- Title: The Defiant
- Kill Dead in Bg 60/120
- Empathy +1

Allies of the Enemy
- Title: The Determined
- Kill Hillmen in Bg 30/60
- Compassion +1
The Minions of Wisdan
- Title: The Steadfast
- Kill Angmarim in Bg 50/100
- Charity +1

**Annuminas**

Invaders from Angmar
- Kill angmarim in and around Annum. 120/240
- Title: The Merciful
- Wisdom +1

City of Kings
- Loyalty +1
- Explore 8 Locations

Markers of the Sunken City
- Use 6 Plaques found on angmarim in Annum and plaques found around Annum.
- Title: Sage of the Sunken City

Brutes From the North
- Kill Gertheryg 40/80
- Title: The Formidable
- Fortitude +1

Spirits aiding Angmar
- Kill spirits in Annum. 100/200
- Title: The Righteous
- Tolerance +1
Leaders of the Invasion - Part 1
- Title: Defender of Annum.
- Kill

Leaders of the Invasion - Part 2
- Innocence +1
- Kill bosses outside the instances after killing bosses inside

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Eregion

Explorer

Dens of the Beasts - PatienceX
Torech Braignel - 44.0s, 8.9w
Torech Ladnel - 47.1s, 15.2w
Torech Bornagol - 46.4s, 10.4w
The Burnt Tor - 49.1s, 10.5w
Sad Umroval - 48.2s, 12.4w
Torech Andraug - 50.7s, 9.6w
Ulundin - 56.0s, 14.4w

The Ring Goes South - HonestyX
(No map markers for most)
The Burnt Tor - 9.1s, 10.5w
The Caradhras Campfire - 45.9s, 8.7w
The Sirannon Gate - 50.7s, 7.7w (The Gate into the Walls of Moria)
The High Hollin Campsite - 43.8s, 12.9w
The Tal caradhras Campsite - 45.9s, 8.7w

The Ruins of Eregion - WisdomX
Gwingris - 40.2w, 16.0w
Echad Eregion - 47.0s, 12.5w
Echad Mirobel - 52.3s, 17.0w
Echad Dunann - 50.6s, 7.8w
Pembar - 44.1s, 10.8w
Barad Morlas - 48.1s, 13.7w

Progression

Complete Quests in Eregion
Silent of the restless: Tier 1 - Honesty - Do 10 quests X
Silent of the restless (intermediate): Tier 2 - Charity - Do 20 quests X
Silent of the restless (advanced): Tier 3 - Compassion - Do 40 quests X
Silent of the restless (final): Tier 4 - Empathy - do 60 quests X

Find/Pickup

Ring-lore of Eregion - Fidelity and Title: Lore-SeekerX
(These are from looting piles plus mobs(Humoniods only), supposedly.)
Worn Pages of Ring-Lore - Picked up off dunlending in Glad Ereg (42.5s, 13.5w)ish
Mouldering Pages of Ring-lore - Picked up off half-orc in Pembar (44.2s, 10.9w)
Crumbling Pages of Ring-lore - 44.1s, 11.0w
Fragile Pages of Ring-lore - 47.9s, 13.9w
Brittle Pages of Ring-lore - 52.4s, 16.8w
Delicate pages of Ring-lore - pick up region unknown

Instance

Library

Invaders of tham mirdain (library) - Title: Savior of the forgotten Archive
Defeat Chieftain Gursh
Defeat Commander Unudhu
Defeat Commander Piztor

Lore of the forgotten library - Title: Librarian
Find the Yellowed Volume (Drops off mob)
Find the Frayed Volume (Drops off mob)
Find the Ancient Volume (Picked up off Ground)
Find the Frail Volume (Picked up off Ground)

mercenaries of white hand (Dunlending Slayer: Library)
Tier 1: 60 - Title: Diplomate
Tier 2: 120 - Determination

soldiers of the enemy (Orc Slayer: Library/School/Ring-Forge)
Tier 1: 40 - Title: Defier of Evil
Tier 2: 80 - idealism

The pale followers (Pale folk slayer: Library/Ring-Forge)
Tier 1: 150 - Title: The Sympathetic
Tier 2: 300 - Justice

warriors of the enemy (Uruk slayer: Library)
Tier 1: 40 - Title: The daring
Tier 2: 80 - wisdom

School

Invaders of Tham Mirdain (School) - Title: Defender of the Crumbling School
Defeat Llygad the Blade
Defeat Commander Tarsh
Defeat Chief Warrior

Texts of the crumbling school - Title: Tutor
Find The Charred Ledger
Find the Tattered Ledger
Find the Ruined Ledger
Find the Mouldy Ledger

Ring-Forge (14.15 Instance)
Invaders of Tham Mirdain (Ring-Forge) - Title: Forge-Warden
Defeat Strok
Defeat Priestess Graine

Ring-lore of Tham Mirdain (Instance Ring-Forge) - Title: Student of Celebrimbor
Find the Torn Manuel of Ring-lore (Drops off Mob)
Find the Aged manuel of Ring-lore (Drops off mob)
Find the Dusty manuel of Ring lore
Find the Rotten Manuel of Ring-lore

Scholars from Angmar (Angmarian Slayer: Ring-forge)
Tier 1: 40 - Title: Patron of Moribel
tier 2: 80? - Discipline

Slayer

Caraban-Slayer
Tier 1 - 120 - Title: Feather-Duster
Tier 2 - 240 - Loyalty

Dunlending-Slayer
Tier 1 - 120 - Title: Bane of Dunland
Tier 2 - 240 - Honour

Half-Orc Slayer
Tier 1 - 120 - Title: The Just
Tier 2 - 240 - Justice

Lizard and Crawler-Slayer
Tier 1 - 120 - Title: Vermin-Bane
Tier 2 - 240 – Determination

Uruk captains of eregon - Determination and Title: Defender of Hollin
Summon and Kill 7 Named:
Logon - supposedly in the troll quest instance in Glad Ereg
Fauldush - might be around pembar (44.1s, 10.8w)
Shatogar - 47.9s, 13.9w
Pizumu the Spy-master - 45.8s, 7.2W (He roams in the area)
Gamshurm Lord - supposedly at Porth Cadlus (53.4s, 9.5w)
Akashpug Chief - supposedly at Tar Stazg (48.3s, 5.4w)
Rakhuga the tracker

Wolf and Warg-Slayer
Tier 1 - 120 - Title: Fang-Breaker
Tier 2 - 240 – Discipline

Moria

Explorer

Bulwarks of the Enemy - Honesty
Menem-Berej - 11.0s, 112.8w
Harazgund - 17.6s, 116.9w
The Forges of Khazad-dum - 17.0s, 109.7w
Fil Gashan - 17.1s, 109.6w (Go in and back out for this to count)
The Gate of Ruin - 10.2s, 103.9w
Skumfil - 13.2s, 100.4w
Dark Delvings - 15.8s, 97.3w
The sixteenth Hall - 11.1s, 101.0w

Eastern Durin's Way - Fidelity
Jazargund - 3.6s, 106.0w
Skoiruzg - 3.6s, 99.6w
Hadad-Dum - 3.0s, 104.7w
Fehem-Dum - 4.1s, 104.6w
Tith-Maudhul - 2.7s, 101.8w
Grishurbhrum - 3.0s, 100.8w
Khulturg - 2.7s, 100.1w
Dar-Rukh - 4.1s, 100.8w

In the Footsteps of the Fellowship - Honour and Title: Friend of the Nine
Durin's Threshold - 8.0s, 115.9w
The Chamber of the Crossroads - 5.1s, 112.1w
The Twenty-First Hall - 5.8s, 105.6w
Chamber of Mazarbul - 4.8s, 105.3w
The Bridge of Khazad-dum (west arch) - 8.0s, 99.2w
The Bridge of Khazad-dum (east arch) - 8.0s, 98.5w
The First Hall - 8.0s, 95.9w
Nud-Melek - Loyalty
The First Hall - 8.0s, 95.9w
Khadar-Zaram - 8.0s, 103.6w
The Deep CrossRoad - 6.3s, 101.1w
Khurjezer - 7.3s, 100.9w
The Bridge of Khazad-dum (west arch) - 8.0s, 99.2w
The Bridge of Khazad-dum (east arch) - 8.0s, 98.5w
Sudulthurkh - 5.6s, 99.2w

The Cliffs or Zirakzigil - Confidence
The Door to the Clouds - 2.8s, 110.8w (Durins way map)
The Broken Cleft - 13.4n, 109.1 (Currently Broken)
Durin's Bane - 14.9n, 108.7w

The Flaming Deeps - Tolerance
Anazarmekhem - 13.3s, 108.1w
The Burning Stair - 15.8s, 110.6w
The Crossroads of Ash - 15.8s, 109.6w
Gate of the Seven Fathers - 15.8s, 108.6w
Hadad-mezer - 14.7s, 107.6w
Hurmulkezer - 17.0s, 107.1w
Hudnul-Meden - 17.0s, 109.6w

The Foundations of Stone - Valour
The Shadowed refuge - 13.0s, 101.6w (Top level)
The Endless Stair - 15.0s, 99.0w
The bridge-shard - 14.1s, 99.7w
Zabad-Fakak - 12.0s, 102.0w
Dalgum-Ru -14.2s, 101.6w

The Great Delving - Honesty
Durin's Threshold -8.0s, 115.9w
Dolvien-view - 8.5s, 112.2w
The dwarf-lords Gate - 6.4s, 112.0w
The lonely Span - 7.6s, 109.7w (On Zelem-Melek map)
The Stone Council - 9.1s, 112.2w
Gazatmur - 7.6s, 111.3w
Shemeldurj - 7.5s, 114.8w (No map PoI)
The Palaz of Nain - 6.6s, 113.6w

The Silvertine Lodes - Fidelity
The Deep Descent - 9.8s, 112.6w
Gamil Filik - 10.4s, 111.2w
Menem-Berej - 11.0s, 112.8w (Bottom level)
Mene-Munz - 11.2s, 12.8w (Top level)

The Redhorn Lodes - Wisdom
The Orc-Watch - 11.1s, 106.7w (On Zelem-melek map)
The Gate of Ruin - 10.2s, 103.9w
Sigin-Tharakh - 12.8s, 103.1w
The Tailing Pit - 10.3s, 105.8w
Menem-Mezel - 12.0s, 105.7w
Malmezel - 12.5s, 106.2w
Ashpar’s Command - 11.4s, 103.5w
Budkhul-Beken - 10.8s, 103.2w (can only be accessed via nud-melek)
The Waterworks - Tolerance
The Rotting Cellar - 15.1s, 112.1w
The Great Wheel - 17.7s, 115.6w
Durin's Beard - 13.6s, 112.6w
The lost Palace - 15.0s, 114.9w
The chamber of the Pool - 15.5s, 115.3w
The Chamber of Dark Waters - 16.9s, 11.9w
The lost treasury - 17.3s, 111.0w
Narag-Kheleb - 17.2s, 114.7w
Harazgund - 17.6s, 116.9w
The Chamber of Memory - 18.2s, 111.6w

Western Durin's Way - Idealism
The Chamber of The Crossroads - 5.1s, 112.1w
The Hall of the High Stair - 4.7s, 112.0w
Glokku-ru - 4.1s, 111.2w
Ninknakh Faltor - 3.6s, 112.9w
Tharakh Bazan - 3.6s, 109.2w
Salab NurjunDul - 3.6s, 107.5w
Uflump-mur - 3.1s, 110.3w

Zelem-Melek - Honesty
The Twenty-First Hall - 5.8s, 105.6w
Mudmul-Charaf - 6.4s, 107.7w
Hall of Flowing Water - 9.1s, 107.7w
Gabil-Mamach - 9.0s, 107.2
Chamber of Mazarbul - 4.8s, 105.3w
Gabil-Hul - 9.7s, 108.7w
Carriers of the Blight (Insect Slayer: 16th Hall)
Tier 1: 60 - Title: Bug-Stomper
Tier 2: 120 - Patience

Corruption in Comand (Instance: 16th Hall) - Zeal and Title: Blight-Scourge
Defeat Tramug
Defeat Dhurz
Defeat The Lost one

Fallen to Blight (Globsnaga Slayer: 16th Hall)
Tier 1: 60 - Title: Blight-Cleanser
Tier 2: 120 - Tolerance

Investigating the Blight (Instance: 16th Hall) - Title: Investigator
All Spores picked up off random mobs, last one picked up off The Lost One Boss
Find a Sample of Virulent Spors
Find a sample of Noxious spores
Find a sample of Infectious Spores
Found a sample of pestilent (Yes this one uses past tense)
Orcs of the Sixteenth Hall (Orc Slayer: 16th Hall)
Tier 1: 60 - Title: The Hearty
Tier 2: 120 - Wisdom

Dark Delvings

Glow-Worm Slayer (Glow worms in the Dark Delving)
Tier 1: 60 - Title: The Brilliant
Tier 2: 120 - Wisdom

Leaders of the nameless - Tolerance and Title: Doom-Breaker
Kill the void-eater
Kill the doom-speaker
Kill the Gurvand

Nameless-Slayer (Instance: Dark Delvings)
Tier 1: 60 - Title: Slayer of Nameless
Tier 2: 120 - Patience

Runes of the Dark (Instance: Dark Delvings) - Title: Diviner
Find a Sparking runestone
Find a chiseled Runestone
Find a Ancient Runestone
Find a Dim Runestone
Fil Gashan

Arms of the Enemy (Instance: Fil Gashan) - Title: Infiltrator
Find an Orkish Breastplate
Find an Orkish Pauldron
Find an Orkish Mace
Find an Orkish Axe

Blinded by Fire (Troll Slayer: Fil Gashan)
Tier 1: 20 - Title: The Resilient
Tier 2: 40 - fortitude

Eye of the Enemy (Orc Slayer: Fil Gashan)
Tier 1: 80 - Title: Orc Skirmisher
Tier 2: 160 - Empthay

Heart of the Enemy (Instance: Fil Gashan)- Idealism and Title: Morale-Smasher
Defeat Chef Vrarz
Defeat Commander Greb
Defeat General Talug

Strength of the Enemy (Orc Slayer deed: Fil Gashan)
Tier 1: 80 - Title: Fighter
Tier 2: 160 - Justice

Khazad-dum
Implements of the Forge (Instance: Khazad-dum) - Title: Smith of the Burning Deeps
Find a Khazad-Steel Chain
Find a Khazad-Iron Hammer
Find a Charred Wheel-Battow
Find an Ill-treated Pick-axe

Orcs of the Forge (Orc Slayer deed: Khaza-dum)
Tier 1: 40 - Title: Douser of Flames
Tier 2: 80 - Zeal

Overseers of the forge (Instance: Khazad-dum) - determination and Title: Forge-Breaker
kill Narku
kill Dhaub
Kill Thrug
Kill Krankluk

Slaves to the Forge (Goblin Slayer deed: Khaza-dum)
Tier 1: 40 - Title: Will-Breaker
Tier 2: 80 - Determination

Skumfil

Corpse-Eaters (Boss Slayer Tier 1: Skumfil) - Honesty and Title: grimreaver's bane
kill Bonetooth
kill Old Gnawer
kill Rockjaw
kill Shalebiter
kill Grimreaver

Fallen heroes (Instance: Skumfil) - Title: Seeker of the Fallen
find the filth-covered blade
find the ichor-covered helm
find the pitted longsword (Picked up off the ground)
find the eroded dwarf-shield

Leaders of the Hive (Boss Slayer Tier 2: Skumfil) Idealism and Title: Brumbereth's Bane
Kill Uammaethor
kill Ulugon
kill Nestaduan
kill Grog
kill Grothulun
kill Brumbereth

The Blighted Ones (Spider Slayer: Skumfil)
Tier 1: 60 - Title: Web Shredder
Tier 2: 120 - Mercy

The corpse-Beasts (Kirgrem Slayer: Skumfil)
Tier 1: 40 - Title: Nemesis of the Corpse-Beasts
Tier 2: 80 - Justice

The Horrors with Many Legs (Gredbyg Slayer: Skumfil)
Tier 1: 100 - Title: Shell-Smasher
Tier 2: 200 - Innocence

The Hounds of skumfil (Cave-claws and Deep-claws Slayer)
Tier 1: 60 - Title: Deep-Cleaver
Tier 2: 120 - Loyalty

The Grand Stairs

Beasts of the Broken Stair (Warg slayer deed for Instance: The Grand Stair)
Tier 1: 60 - Title: Foe of the Highpeak
Tier 2: 120 - Empathy

Brutes of the Broken Stair (Trolls slayer deed: The Grand Stair)
Tier 1: 30 - Title: The Steady
Tier 2: 60 - Compassion

Followers of Igash (Orcs slayer deed for Instance: The Grand Stair)
Tier 1: 60 - Title: The Valiant
Tier 2: 120 - Wisdom

Landings of the Grand Stair (Instance: The Grand Stair) - Title: Climber of the Stairs
Cave of the Slumbering Beast - 71.8n, 139.0w
Highpeak Kennels - 71.2n, 137.6w
Gothghash's Stand - 71.9n, 138.6w
Nardur's Station - 71.8n, 137.8w
Throne of Igash - 72.6n, 138.2w

Letters to Igash (Instance: The Grand Stair) - Title: Interceptor
Find Drums and the best
Find the highpeak kennel report
Find please of the loyal
Find the tome of igash

Tamers of the Vile Wargs (Goblins slayer deed: The Grand Stair)
Tier 1: 60 - Title: Foe of the Warg-keepers
Tier 2: 120 - Fidelity

Villians of the Grand Stair (Part 1) - Honesty and Title: The Bold
Defeat Ilzkar the pummler
Defeat Glothrok The Vile
Defeat Forzunk
Defeat GothGhaash The Firecaller

The Forgotten Treasury (Menem-berej)

Defilers of the Forgotten Treasury (Boss Slayer: The Forgotten Treasury)
Tier 1 - Title: Caretaker of the Forgotten Treasury
Kill Nardugul
Kill Fruzgul
Kill Darukurz
Kill Narghug
Kill Mokza
Kill Lorzgul
Tier 2 - Charity and Title: Keeper of the Forgotten Treasury
Kill Morhun
Kill Skum
Kill Urauth

Intruders in the vault (Enemy Slayer: The Forgotten Treasury)
Tier 1: 30 - Title: Custodian of the Forgotten Treasury
Tier 2: 60 - Fidelity

Treasures of the silvertine lodes (Instance: The Forgotten Treasury) - Title: Treasure Hunter
Find a Large Gem
Find a Pile of Gold Coins
Find a Small Treasure (Picked up off ground)
Find an Ancient Vase (Picked up off ground)

Vile Maw

Lost to the Deeps (Raid: Vile Maw) - Title: Peace-Bringer
(Supposedly you can solo this if carefull. All picked up off ground.)
Find the missing dwarf-merchant
Find the missing dwarf-miner
Find the missing dwarf-adventurer
Find the missing dwarf-warrior

The Arms of the Watcher (Raid: Vile Maw)
Tier 1: 40 Watcher arms (Tentacles) - Title: Whip-lash
Tier 2: 80? Watcher arms (Tentacles) - Discipline

The Vile Maw (Raid: Vile Maw) - Charity and Title: Slayer of the Watcher
Drive Back the Watcher at the Black Pool (V2, Bk1)
Drive Back the Watcher in the Flooded Treasury (v2, bk4)
Defeat The watcher In the Water (Vile Maw Raid)

Progression

Upper Levels

Adventurer in the Upper Levels: Tier 1: Compassion - Do 10 quests
Defender of the Upper Levels: Tier 2: Innocence - Do 20 quests
Hero of the upper levels: Tier 3: Charity - Do 30 quests

Central Levels

Wanderer of the Central Levels: Tier 1: Idealism - Do 20 quests
Stalwart of the Central Levels: Tier 2: Innocence - Do 40 quests
Exemplar of the Central Levels: Tier 3: Empathy - Do 60 quests

Moria Deeps/Lower

Deep Delver: Tier 1: Charity - Do 20 quests
warrior of the shadows: Tier 2: Empathy - Do 40 quests
Legend of the Deeps: Tier 3: Innocence - Do 60 quests
Slayer

Deep-Claw Slayer
Tier 1: 120 - Title: Beak-Breaker
Tier 2: 240 - Tolerance

Dragonet-Slayer
Tier 1: 120 - Title: Drake-Smasher
Tier 2: 240 - Zeal

Globsnaga-Slayer
Tier 1: 120 - Title: Bane of the Infected
Tier 2: 240 - Compassion

Goblin-Slayer
Tier 1: 120 - Title: Goblin-Bane
Tier 2: 240 - Justice

Grodbog-Slayer
Tier 1: 120 - Title: Bug Crusher
Tier 2: 240 - Discipline

Morroval-Slyer
Tier 1: 120 - Title: Wing-Breaker
Tier 2: 240 - Innocence
Nameless-Slayer (Moria)
Tier 1: 120 - Title: Vanquisher of Nameless
Tier 2: 240 - +1 Mercy

Orc-Slayer
Tier 1: 120 - Title: Orc-Foe
Tier 2: 240 - Determination

Spider-Slayer
Tier 1: 120 - Title: The Unyielding
Tier 2: 240 - Valour

Troll-Slayer
Tier 1: 80 - Title: Troll-Breaker
Tier 2: 160 - Confidence

Warg-Slayer
Tier 1: 120 - Title: The Fierce
Tier 2: 240 - Fortitude

Worm-Slayer
Tier 1: 120 - Title: Worm-Scourge
Tier 2: 240 - Valour
Social/Other

The Mines of Moria - A Class Legendary
Do books 1 - 6 of volume 2.