ChaosCorp’s Chaos Ambassador Code of Conduct

Welcome to ChaosCorp’s Chaos Guiding Program, on behalf of Artix Entertainment, and ChaosCorp. Thank You for volunteering to help players across Lore!

Listed below is the Code of Conduct, a set of guidelines and a list of expectations and responsibilities that come with being a Chaos Guide of ChaosCorp. This code is to help ensure that all players receive the best help and to protect you from players that would choose to harass you. Please remember you can always contact either Skunkie Moon (werepyre191), Edorathino (Edorath), or one of the Ambassador Lieutenants regarding any questions you may have.

As a representative of the ChaosCorp Ambassadors you should:

- When a player asks for assistance, help them to the best of your ability.
- Always be considerate, polite and helpful, even to players who are being disrespectful.
- Never talk about alcohol, sex, drugs or smoking as well as monetary, religious and political views while on your Ambassador account.
- Chat privately, away from other players, if a dispute occurs between you and another ambassador or ChaosCorp staff. Please either chat privately where no other players can see your discussions or contact Skunkie, Edorathino, (or a Lieutenant) for mediation.
- Never give out your real life info to other players; this is for your protection.
- Requests for farming assistance should be on a case by case basis, if you are available and willing please do so; however if another player requires assistance with a quest or has a question about the game, please assist that player. It may be more beneficial to attempt to gather a farming party with other players to assist players looking to farm.
- If a player is being rude or disrespectful please use the /report and the /ignore commands and a member of the in-game moderation team will receive the report.

Much of this is for your protection and to keep AQW/AQ3D a safe and helpful area for every player, including yourself.

What a Chaos Ambassador is:

A polite helpful player, who will assist other players with difficult quests and questions no matter how many time they are asked the same question or complete a certain quest.
A guide to new players, showing them where the new story chain is, finding them players to form a party with to reach the same end goal and

A friendly player that will offer advice on equipment when a player seems frustrated because they don’t seem to understand the core game play. In many cases please encourage players to read the Player Handbook in the Lorepedia as many answers can be found there.

A friendly, helpful player who isn't afraid to get a little chaotic when doing their duties as Guide.

What a Chaos Ambassador is not:

Ambassador players are not given Moderator status, they do not check reports nor do they have the power to mute or ban players. They are encouraged to /report and /ignore players who choose to break the rules and harass others and teach new players about these commands.

A farmer, Ambassadors MAY CHOOSE to help out players farm for items such as Legion Tokens and the Enforcer Class but that is NOT their main focus. Helping a new player with a quest or answering a player’s question always takes priority over farming.

A personal counsellor, we understand that sometimes life can get hard for everyone and offering a quick word of encouragement is always a nice thing to do; however we are not trained to help with all issues some players have. This can be difficult but please encourage the player to talk to family and/or friends about these issues and remove yourself from the situation as best you can, as hard as it is that is the best thing to do for everyone involved.

I know this seems like a lot of stuff but I want to ensure that all the bases are covered and no one is left standing wondering what to do.

Skunkie Moon,
~Head of ChaosCorp Ambassadors, Founder of ChaosCorp, Skunk Lord of Chaos